

# Questing Quill

Newsletter for the Barony of Loch Salann in the  
Kingdom of Artemisia

AS LVIII June 2023



Photo by Denise Clark



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**Submissions are not only welcome, they are encouraged! Be a part of the newsletter, reach the people, share your knowledge and wisdom.**

Please send all submissions to the Chronicler at [chronicler@loch-salann.org](mailto:chronicler@loch-salann.org).

Please include Ouesting Oquill in the subject line. Thank you!

# Baronial Populace Meeting

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Here Ye, here ye! Their Excellencies of the Barony of Loch Salann invite you to the Baronial Populace Meeting, the second Wednesday of each month!

Baronial Populace Meetings offer the populace the unique opportunity to not simply witness, but participate in the running of the Barony, and the direction for its future.

Please see the Baronial Facebook Page for the most up to date information.

Your thoughts matter! As a member of the populace, the leadership needs to hear from you. By understanding how the Baron and Baroness, Seneschal, and all Baronial officers' function, you can better learn how you can participate in the workings of the Barony.

The Dream doesn't happen without you. Come help and be a part in making the Dream of Loch Salann real!



# Buttery, Scullery, Pantry, and Larder—What's the Difference?


By, Lady Alix D'Orleans (mundanely Jessica Edwards)



These were four separate places in most medieval middle to upper class dwellings and monasteries as they had their own functions and placement in the building(s).

The “buttery” was storerooms for large barrels or “butts” of beer and ale and other provisions and was generally a second store room in a typical hall house. It was usually located between the Great Hall and the Kitchen. The word comes from the Old French word “boutellerie” which meant “butt” or “bottle store”) where wine and ale were decanted and stored, along with flagons and cups. This room was very important as in the Middle Ages and Renaissance alcoholic beverages were drunk at every meal and since ale didn't travel well and was always drunk close to where it was made and had to be brewed often. Wine was far more potent and could last a long time in bottles or kegs which required a large storage space. The person who presided over the buttery was called the Butler. In a monastery a buttery was where food and drink were stored for the provisioning of strangers and passing guests at an exterior door (and often via a small serving-hatch in the door, to prevent invasion of the stores by a crowd or by rough beggars).

A scullery was usually a place where plates and dishes were stored in a medieval hall, castle, or monastery. The term (according to the Merriam-Webster Online Dictionary) the came from Middle English words “squilerie” or “sculerie” which meant the department of household in charge of dishes or from the Anglo-French word “esquilerie” which came from the words “escuele” and “eskel” which meant “bowl” or from Latin term of “scutella” which was the word for a drinking bowl.



# Buttery, Scullery, Pantry, and Larder—What's the Difference?


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It was usually a room located near both the main kitchen as well as a source of water (like a well, barrel that collected rain water, etc.) as they would use the water to wash the pots, pans, and dishes used during the meal there. It was located usually against an outside wall and had a floor made of brick, stone, or tile (in case of leaks or flooding from the water source) which were at least 5 inches thick and would be slightly lower than the main floor of the hall, castle, or monastery. There were no doors directly to store rooms or the pantry or larder from the scullery as the scullery produced a lot of “slop” (liquid spill or flow over the edge of a container, typically as a result of careless handling, food remnants, etc).

The larder was usually a cool room or sometimes a cellar used to store things that needed lower temperatures in order to extend their “shelf life”. Things like meat or sausages (which were stored in large barrels or crocks of lard—pig fat—which is where the name came from

Middle English--denoting a store of meat--word from medieval Latin “lardarium” which came from “laridum” and developed into the Old French “lardier”) were stored in it. The Oxford English Dictionary gives the first recorded use in English as being in 1305 but the rooms can be seen in British architecture from the 11th and 12th centuries onwards as one of two rooms which were provided usually at the ends of hall houses (away from the entrance).




# Buttery, Scullery, Pantry, and Larder—What's the Difference?

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The larder was a place meat was stored partially cooked and then covered with the lard until it was needed. Dried meat and smoked meat hung in a loft or garret to be stored away from dampness and humidity which developed into a “wet larder” being the cool room or cellar and “dry larder”. The wet larder might also contain milk, dairy products like butter, jams, uncooked meats, game, fresh vegetables, and fresh fruits. The room was also used for the salting of pork, beef, etc. The dry larder contained things like dried fruits and vegetables, grain chests, and certain types of cheese that had a hard rind. If there were loaves of rye bread needed to be saved they were generally buried inside the grain chests. Larders were usually found on the north or west sides of the house which get less sun thus able to stay cooler, were located as far away as possible from walls that had fireplaces or hot flues in any adjacent walls. Some might have a door to an outside courtyard and (if they had windows) the windows would usually be covered by gauze (glass windows would raise the temperatures inside plus the gauze kept out many insects and allowed ventilation) or get indirect ventilation. They had shelves usually of marble or slate two or three inches thick that were wedged into thick stone walls. Certain things placed on the shelves like fish or vegetables were covered with [muslin](#). Handfuls of wet [rushes](#) were sprinkled under and around on the floor to help keep temperatures low as well as they absorbed odors. The Scots called their larders a “Spence” and the person in charge of it a “Spencer”

The term “pantry” came from the latin word “panis” meaning bread which developed into the Old French word of “panterie” which then went to Old English term of “panetrie” which finally became the more modern “pantry”. The terms of “pantry-man” and “pannier” also came from these bases.



# Buttery, Scullery, Pantry, and Larder—What's the Difference?

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What it basically was was a closet or cupboard where bread used often was stored for the table and it was generally in the same room where the dining took place. It might also include a stone shelf, sometimes called a “thrawl”, which would be used as a larder to keep food cool.

A “pantler” was the servant in charge of the bread and was responsible for slicing it. This position was a prestigious one as the bread was an integral part of a medieval meal. Some studies indicate this position generally was assigned to someone who was a member of the lesser nobility.

The pantler generally dealt with two types of bread: a “manchet” and the “trencher”. The manet was bread made of the finest flour that the household could afford, shaped into roll, and was held in the hand and used to scoop or dip the meal.

The trencher was bread that was made from a combination of rye and wheat flours and was sliced and then the crust was trimmed to make their version of a disposable plate (the word came from the word “trancher” which meant to cut or carve) or were sometimes flat, three-day-old loaves of bread that were cut in half.

On this plate the food was placed (dishes of wood or pottery were generally only used for serving) near the “trencher salt” (an individual salt dish or squat open [salt cellar](#)) and it was changed often as it quickly absorbed the liquids from the food and became soggy (which created another responsibility for the pantler as they had to be aware of the trencher's condition and have ready replacements).





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Used trenchers were either eaten with some type of sauce, given to the poor or fed to animals so as not to waste them.

Sometime around the 1400's the trencher developed into an actual wooden dish that sometimes had a small curved section carved out in which to place their "trencher salt" thus slowly eliminating this responsibility for the pantler.

By the beginning of the 17<sup>th</sup> century the pantry also became a small room or closet in which a variety of foods could be stored together as it was a cold room (unheated) and had some type of ventilation from outside of the home. This room was moved closer to the kitchen and could contain roasts, meat pies, and other uneaten foods that would be served the next day. The development of this room also brought an additional servant (called a "butler") whose purpose was to be constantly aware of just what was in the pantry.





# Buttery, Scullery, Pantry, and Larder—What's the Difference?

By, Lady Alix D'Orleans (mundanely Jessica Edwards)



## Sources:

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Library of Daily Life; New York; 2003

[\*A Not So Dainty Dish\*](#), Caterina de Forza d'Agro; Kingdom of  
Atlantia

Food in History, Reay Tannahill; New York, N.Y.; 1995

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<https://www.lordsandladies.org/cooking-food-in-the-middle-ages.htm>

<https://www.medievalcookery.com/notes/trenchers.html>



# Event Disclaimer

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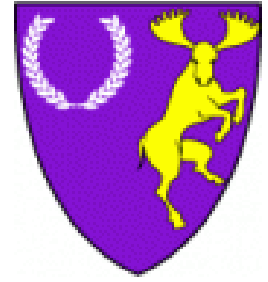
**Although the SCA complies with all applicable laws to try to ensure the health and safety of our event participants, we cannot eliminate the risk of exposure to infectious diseases during in-person events. By participating in the in-person events of the SCA, you acknowledge and accept the potential risks. You agree to take any additional steps to protect your own health and safety and those under your control as you believe to be necessary.**

Courts and various activities may be recorded, live streamed or photographed throughout the day. By being on-site you are authorizing the Kingdom of Artemisia to share media with your likeness

# Raptor War 2023

## July 7th-9th

### Arn Hold



---

Come visit Arn Hold at the CJ Strike Reservoir's North Park campground. Yes, it's not the usual site, but we have plenty of shade and splashing for a hot summer day, in addition to the usual entertainments.

Dates: 7-9 July 2023

Site Opens: 12 noon 7 July

Site Closes: 12 noon 9 July

Location: CJ Strike reservoir's  
North Park

North Park

plus code: X22G+F7 Bruneau,  
Idaho

Marginal disability access (mown grass). Pets allowed on leash. The site has water and limited shade. Fires are allowed in designated firepits only. The site is wet, but please police your trash and use those mugs.

Directions:

Coming from Boise and points north/west:

Take I-84E to Simco Rd / exit 74. Go south on Simco Rd for 20 miles to ID 167.

Turn right onto ID 167, go one-half mile and turn left onto Strike Dam Cutoff Rd.

Go approx. 7.5 miles to North park campground (just before you get to CJ Strike Dam.)

Coming from SLC and points east:

Take I-84W to Cold Springs Rd / exit 114 at Hammett, ID.

Turn left onto Cold Springs Rd, cross I-84 and turn right onto Old US 30. Take Old US 30 for 2 miles, then turn left onto ID 78. Continue for 16 miles, then turn left onto ID 51 / ID 78.

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# Raptor War 2023

## July 7th-9th

### Arn Hold



Go 7 miles, then shift right to stay on ID 78. Go 9 more miles, then turn right onto River Rd. Go 0.75 miles and turn right onto Black Sands Rd. Go 0.5 miles and turn left onto Strike Dam Cutoff Rd.

Event Steward: HE  
Killian MacThoy (killianflynn  
macthoy@outlook.com)  
MKA: Ivan  
Peterson, (208.301.2917)  
Event Co-Steward: HE  
Ursula Stratton

After getting to CJ Strike area:

Do NOT turn at the North Park/Air Force Rec Area sign; turn at the second North Park exit. Also, do not turn into the Scout Camp area just south of the North Park signs.

Adult Event Registration: \$15

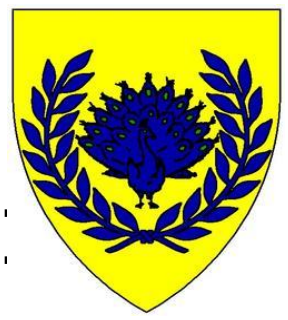
Adult Member Registration:  
\$10

Checks: Make checks payable to SCA, Inc - Barony of Arn Hold

# Uprising 2023

## July 19th-23rd

### Barony of One Thousand



Winter is gasping his last breaths and Lady Spring's challenges are becoming stronger each day. The campaign season is nearly upon us! Finish your armor repairs, check your bow strings AND your purse strings. It pays to prepare. Upholding its tradition of hospitality, The Barony of One Thousand Eyes, The Heart of Artemisia throws her gates wide and invites the warlike denizens of the Known World within her borders to participate in Uprising War XXXIV. (Shopping is warlike, too.) here will be something for everyone. Classes, tournaments, and melees, OH MY! A legendary merchant's row. Nighttime comradery, bardics and music, drumming and dancing.

Time to make new friends, spend time with old friends and enjoy time spent with chosen family. The site boasts ample space with shade trees, potable water, and is DISCREETLY wet.

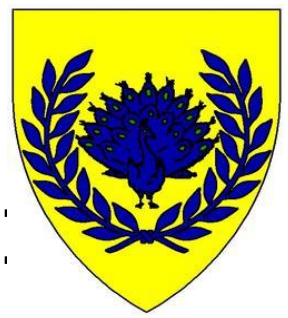
There will be a limited number of camp trailer sites available by first come reservation ONLY. Groups wishing to camp together will need to submit land requests complete with tent footprints. Watch the event site for further information.

The Unbelted Tournament Saturday morning will be preceded by a Fighter's breakfast fundraiser for everyone, not just fighters.

# Uprising 2023

## July 19th-23rd

### Barony of One Thousand



Classes and schedule will be available on-line for download and printing, as will Gate book and event schedules.

Watch for more information forthcoming on the event site as it becomes available.

Information will also be posted at Reeve Point during the event.

Site is discreetly wet, and pet friendly, but all pets must be well behaved, under control, leashed and accompanied by their Human 24-7.

Site Opens: 12:00 PM Site Closes: 2:00 PM

Directions from the South:

Take the King's Road (I-15) to exit 119 toward US-20 E/Rigby W. Yellowstone. Turn right onto Idaho Medal of Honor Hwy (US-20) toward I 15. Take exit 325 toward Menan/Roberts. Turn right onto N 4200 E. Turn left onto N Scout Lane.

Directions from the north:

Take the Kings Road (I-15) to exit 135 onto SH-48 towards Roberts, Rigby. Turn left onto E 627 N towards Roberts, Rigby. Turn left onto 2880 E. turn right onto E 650 N. Keep left onto E Menan Lorenzo Hwy. Turn left onto N 4200 E. Turn left onto N Scout Lane. Fees: Full Event July 19-23--- \$45 (\$40 for members) Saturday Only --- \$25 (\$20 for members) (no other days for "Day Only")

Make checks payable to "SCA, Inc. - Barony of One Thousand Eyes"

Event Steward: HE Symonne de St Maur des Fosse (Adele Mendoza)

nightengaledel@hotmail.com  
208-705-5205 (text preferred, no calls after 9PM)

# The Summer Thing

## August 4th-6th

### Silver Keep



The vikings have arrived! They are setting up camp with the Shire of Silver Keep and have decided it is time to name our champions. Join our viking themed weekend long camping event as we make merry and test all of your skills and mettle in combat, archery, and equestrian to determine who will be the next Shire Champion. Come and sit in our tavern and tell your tales while enjoying the company of your friends to play games and enjoy a drink. Delight in all that Silver Keep has to offer its friends!

Dates: Aug 4 - 6

Site opens: 2pm Aug 4

Site closes: 11am Aug 6

Location: Eagle Mount, 6901  
Goldenstein Ln, Bozeman, MT  
59715

Directions: Make your best way to I-90 and take exit 305 for 19th Ave in Bozeman, from I-90 East, you will be turning right, from I-90 West, you will be turning left, both turns taking you towards Montana State University. Go through town until you reach Goldstein Ln and make a left turn. The event site will be on your left hand side. Look for SCA sign.

Site specifics: This event is being hosted at a horse stable, so please, no fire or smoking in the fields, please use designated areas. We cannot allow pets (except for horses), however service animals are always welcome. The site is a damp one.



# **The Summer Thing**

## **August 4th-6th**

### **Silver Keep**



Adult Event Registration: Full weekend, \$30, day trip \$20

Adult Member Registration: Full weekend, \$25, day trip \$15

Minor Registration: Minor attendees are \$15 for the full weekend, day trip \$10, attendees 12 and under are guests of the Shire

Checks: Make checks payable to "SCA Inc. - Shire of Silver Keep"

Feast information: There is no feast planned for this camping event, however, a light lunch will be available at the tavern for \$5, bring your own gear, bottled water for purchase throughout the day.

We will be providing a communal fire pit for everyone to use Saturday evening.

Event steward: Alianore de Harcourt (mka Stacy Stratton) 406-551-0777, [stratton.stacy@outlook.com](mailto:stratton.stacy@outlook.com)

# Melee Madness

## August 12th

## Loch Salann



Frivolity, feasting and fighting, that's the forecast for August. Join the Barony of Loch Salann at the castle for a day full of games of skill, daring battle, showcases of prowess with thrown weapons, on the archery range, and in Bardic performance as gentles compete to determine new Defenders. When you aren't playing or competing take some time to rest in the shade and enjoy roast beasts with friends as part of our donation lunch; bring a side to share and/or a monetary donation to cover the cost of the roast beast. While the King is away, the Barony will play.

Date: August 12th, 2023  
Site Opens: 8 am  
Site Closes: 10pm

Locations: Utah State Hospital-Castle Amphitheater-1330 E. Center St., Provo, UT 84603  
Directions: Take I-15 to the Provo Center St. exit 267; drive east on Center St. (about 2 miles) and turn right into the hospital grounds. Continue east and turn left at the large planter in the road in front of the admin building; follow the road to the right up and around to the castle area (the "off limits" signs aren't meant for us).

Site Specifics Site is VERY dry, dogs are welcome with responsible owners

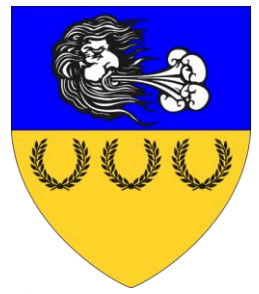
Adult Event Registration: \$15  
Adult Member Registration: \$10  
Minor Registration: Attendees under 18 are guests of the Kingdom

Checks: Make checks payable to <SCA, Inc. - Barony of Loch Salann>

Event Steward: Dirck de Jager, Hunter VanZeben, 801-404-3327, [Iambored600@gmail.com](mailto:Iambored600@gmail.com)



# Whipping Winds August 17th-20th Windegate



Good Nobles of Artemisia, the time to rally and protect our Shire of Windegate has come. Rumors tell that Avacal uses black magic and necromancy to raise an unholy army that approaches our lands. We call upon the aid of all citizens of Artemisia to combat this Northern menace at our event Whipping Winds: August 17 - 20, 2023! Join the Shire of Windegate in the beautiful city of Shelby at the Williamson Park for war scenarios, the famed Sir Terrel's Booty Prize Tourney, the Shire Archery and Thrown Weapons Champion Tourney, camping and more to come!

Dates: August 17th to August 20th, 2023

Site opens: August 17th at 4pm

Site closes: August 20th at 12pm

Location: Williamson Park located @ 72 Williamson Park Road, Shelby MT. 59474

Directions: Take your best route on I-15 to Shelby Montana. Take Exit 358 and follow the road South 1 mile to Williamson Park Road. Turn left (East). This will be a dirt road. Signs will be posted to guide travelers. If you cross the river you have gone too far. Shelby is 7 miles north of the site and has necessities such as groceries, gas, hotels, etc.

# Whipping Winds August 17th-20th Windegate



Site specifics: This site is south of Shelby Montana on the Marias River. At this time of year, the Marias is a wonderfully slow-moving river that has room for wading and swimming. Parents are asked to keep a mindful eye on their children. There are shade trees, an area for RV's, a permanent playground, and a permanent building for toilets & fresh water. Site is wet. Fire restrictions will be dependent on Seasonal USF restrictions. Regretfully No pets allowed on site.

Adult Event Registration: \$35  
Day Trip: \$20  
Adult Member Registration:  
\$30

Minor Registration: Children  
17 and under are guest of the  
Shire of Windegate

Checks: "Make  
checks payable to <SCA, Inc.  
- Shire of Windegate>"

Event

steward: M'Lady Amber L  
Bohman, (406)460-  
0977, fallenmum@gmail.com,  
239 10th ave N, Shelby  
MT59474

Co-event

steward: M'Lady Taunya  
Dodd, (406)460-1578, 130  
8th ave N. Shelby, MT. 59474  
Knight Marshal: HE Terrell al-  
Qasab, (406)450-  
2541, dabutch@3river.net,  
318 11th Ave N., Shelby,  
MT. 59474

# Midge Marsh Melee

## August 25th-27th

### Gryphon's Lair



Location: North Fork  
Campground, Eden, UT (N.  
Fork Park Rd & East Bowery  
Rd, Eden UT 84310)

#### Directions:

From I-15 Exit 344, 12th  
Street Exit (Ogden Canyon):  
Keep right at the fork. Follow  
signs for Huntsville and  
merge onto UT-39/westbound  
1200 S (12th St.) Continue to  
follow UT-39 E for  
approximately 12 miles.  
Continue on northbound  
7800 E for .3 miles. Continue  
onto eastbound 500 N for 1  
mile, then northbound 7100  
E for 1.6 miles. Take a slight  
left onto eastbound 1900 N.  
Eastbound 1900 N turns  
slightly right and becomes  
northbound 5500 E. Continue  
on eastbound Hwy  
166/eastbound 2300 N for .7  
miles. Continue onto  
northbound Hwy 162 for 2.4  
miles.

Merge onto northbound 3500  
E for .6 miles. Turn left onto  
eastbound 4100 N for  
.3 miles. Turn right  
onto northbound 3300 E for  
1.4 miles. Take a slight left  
onto North Fork Road for  
1.1 miles. Turn left onto 5950  
N for .8 miles; 5950 N  
turns slightly left and  
becomes eastbound 6225 N,  
continue for .2 miles.  
Continue onto North Fork  
Park Road. Follow signs to the  
East Bowery  
From I-15 Exit 349, 2700 N  
Street Exit (North Ogden  
Divide): Keep right at the fork,  
follow signs for Harrisville/N  
Ogden/Pleasant View and  
merge onto 2700 N. Continue  
onto eastbound Hwy  
134/eastbound 2600 N for  
1.6 miles. Turn left onto  
northbound 1050 E for .7  
miles. Turn right onto E 3100  
N/E N Ogden Canyon Rd for  
5.2 miles.

# Midge Marsh Melee

## August 25th-27th

### Gryphon's Lair



Continue onto eastbound 4100 N for .5 miles. Turn left on northbound 3300 E for 1.4 miles. Take a slight left onto North Fork Road and continue for 2.7 miles. Turn left onto eastbound 6890 N/E North Fork Park Street/North Gate Road for .6 miles. Turn right onto Cutler Flats/North Fork Park Road. Follow signs to the East Bowery.

Site opens: Site opens at 1:00 PM Friday and closes at 11:00 AM Sunday.

ite fee: Adult Event

Registration is \$20; Adult

Member Discount

Registration is \$15. All

attendees under 18 years of age are the guests of the Barony; make checks payable to "Barony of Gryphon's Lair, SCA, Inc." Bring your combat gear and artist's displays.

Don't forget to pack your potions to keep the Marsh Midgees from biting

Event steward: Lord Rodrigo Castillo de Leon (Alex Alvarez, 385-500-6472 or rabidchihuahua.aa@gmail.com; phone is preferred).

The site is wet. Pets are allowed on leash. Fires in established firepits only. Water is available on site.

Melees for rapier and heavy combat will be run by Domnall Boius (Griff).

For fundraiser details contact Eys Gallster (Quinton Geilman on Facebook Messenger)

There will be an Arts and Sciences display; please contact Rebekah of Wycombe (Rebekah Roberts, 385-219-5904 or

rmroberts98@gmail.com )

Melees, melees and more melees will happen in the beautiful canyons of Gryphon's Lair.



# Conquest September 1st-3rd Bronzehelm



Nobles of Artemisia, the Barony of Bronzehelm welcomes you to join us for camping at Conquest of the Wastelands, Sept 1st-3rd. Located at the beautiful Swift River Ranch in Billings Montana, we will hold Baronial archery, thrown weapons, and Equestrian on Friday. Tibor's Tourney will be held Saturday for armored fighting, fencing, archery, thrown weapons, and equestrian. Donations from Tibor's tourney will go to Aware inc., a local non-profit that provides support for people with mental health and developmental disabilities in Montana. If you have questions about equestrian contact Diedre Arzy via FB messenger or at [mdds\\_r123z@yahoo.com](mailto:mdds_r123z@yahoo.com). Site will open at 10am on Friday, Sept 1st, and close at noon on Sunday the 3rd.

Dates: Sept. 1-3

Site opens: Sept 1 @ 10:00am

Site closes: Sept 3 @ 12:00am

Location: 4313 Duck Creek Rd Billings MT 59101

Directions: Directions from the Billings MT area headed west:

From I-90 take exit 443 for Zoo Drive. Turn left onto Zoo Drive (MT Hwy 302). You will see signs for South Frontage road. Turn right South Frontage road and continue straight on South Frontage Road. Turn left onto Duck Creek Road. The road will curve to the right; continue and take the next left onto Duck Creek Road. Swift River Ranch will be on the left.



# Conquest

## September 1st-3rd

### Bronzehelm



Site specifics: Pets not  
allowed, site is wet

Adult Event Registration: \$20

Adult Member Registration:  
\$15

Minor Registration: attendees  
under 18 are guests of the  
Kingdom

Checks: Make checks payable  
to SCA, Inc.-Barony of  
Bronzehelm

Event steward: Rachel  
Kleinmüller (Rachel Miller),  
406-855-0618,  
[r4ch3l.miller@gmail.com](mailto:r4ch3l.miller@gmail.com)

Co-event steward: Livia  
Pomponia Graecina (Bethany  
Barna), 307-763-0172,  
[wyomingrn@outlook.com](mailto:wyomingrn@outlook.com)

# Harvest War

## September 8th-10th

### Côte du Ciel



Summer must inevitably come to an end, and as the cool autumn weather replaces the scorching heat of August, we gather together in the mountains of Artemisia to celebrate a bountiful harvest. Fight among the trees, go on a beastie hunt, take in some classes in the coolness of the grotto, and sing your songs around the campfire. The leaves are dry but the site is wet!

Pets on leashes are welcomed. Fires in established firepits only. You may use propane stoves, charcoal barbeques, and even propane fire pits, but not those tall crazy propane torch beacons. Fire restrictions are subject to change based on current fire conditions.

Dates: Sept. 8 - 10, 2023

Site opens: Sept.

8, 2023 12:00 pm

Site closes: Sept 10, 2023  
12:00 pm

Location: Box Elder  
Campground, 500 S Park Dr,  
Mantua, UT 84324

Directions: Follow US 89/91 to Mantua, Utah. Turn east onto 600 N and go one block. Turn right onto Main Street and follow it 0.84 miles to 100 S. Turn right and go 0.25 miles to 300 W. Turn left and go 0.25 miles to a "T". Turn left and go 0.28 miles to an intersection. Turn left into the site. Signs will be posted.

Adult Event Registration: \$35  
camping, \$30 daytrip

Adult Member Registration:  
\$30 camping, \$25 daytrip

Minor Registration: Those 18  
and under are guests of the  
Shire

Checks: Make checks payable  
to "SCA, Inc. - Shire of Côte  
du Ciel"

Event steward: HE Tati'iana  
Aleksieva (Zoe Hinton),  
winterfirewolf@gmail.com

# Fall Coronation September 16th Gryphon's Lair



Location: Evanston  
Roundhouse & Railyards,  
1500 Main ST, Evanston, WY  
82930

Directions: From Salt Lake  
City: Take I-15/I-80  
southbound toward Ogden.  
Follow I-80 E to I-80BL/US-  
189 BUS N/Overthrust Rd in  
Evanston. Take exit 3 from I-  
80 E Continue on I-80BL/US-  
189 BUS N. Drive to Main St.  
From Bozeman: Get on I-15  
S/US-20 W in Idaho Falls  
from US-191 S, Follow I-15 S,  
I-84 E, and I-80 E to I-  
80BL/US-189 BUS  
N/Overthrust Rd in  
Evanston. Take exit 3 from I-  
80 E, Continue on I-  
80BL/US-189 BUS N. Drive  
to Main St

Site opens: Site opens at  
10:00 AM and closes at  
closes: 9:00 PM.

Site fee: Adult Event  
Registration is \$25; Adult  
Member Discount  
Registration is \$5. All  
attendees under 18 years of  
age are the guests of the  
Barony. Make checks payable  
to "Barony of Gryphon's Lair,  
SCA, Inc."

Event steward: Hassan Bin  
Bakir (Austin Buckius, 303-  
808-2830,  
abuckius96@gmail.com)  
BGL Knight Marshall:  
Domnall Boii (Trent Baxter,  
801-529-2195,  
griffarnet4@hotmail.com)  
Earl Marshall: Aelwynn de  
Spencer (Albert Spencer-Wise)  
Good nobles, you are cordially  
invited to witness the  
Coronation of King Tearlach  
and Ursa Rex.

# Fall Coronation September 16th Gryphon's Lair



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We will gather with friends from near and far, sharing a day filled with tournaments. There will be tournaments to determine Defender of the Sable Rose, Rex's Champion, and a Mod Prowess tourney, as well as a Chivalric prowess tourney. We invite you to enjoy the comradery of the Current Middle Ages as we celebrate the Coronation of our Kingdom.

Please be aware that Evanston is a relatively small town, and the number of attendees may overwhelm the local dining establishments. Participants are encouraged to bring provisions. A sideboard soup/stew dinner (not a feast) is included. Please bring your own feasting gear. The site is damp.

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# Archer's Dream September 22nd-24th Sentinel's Keep



Hear our call all noble archers of the realm, string your bows and fill your quivers! Arrows will fly and targets found! Archers' dream is here! The Barony of Sentinel's Keep invites all to a weekend camping event second to none, featuring archery and thrown weapons, with space for rapier and armored fighting. Merchants are welcome! Space available for classes. The forestry guild is encouraged to come and make the woods clean. Baronial Archery and Thrown Weapons Championships will be held. Range space will accommodate a 200-yard clout shoot, and royal rounds will be held along with other archery games.

Dates: Sep 22-24, 2023  
Site opens: Noon, Sep 22  
Site closes: Noon, Sep 24

Location: 544 Smith Ranch Road, St. Regis, MT 59866  
Directions: Make your best route to St. Regis, Montana. At the four-way intersection with blinking red light take Old US 10 south (the direction of the Super . Immediately after the second bridge turn left onto Mill Creek Road. In 0.7 miles turn left onto Smith Ranch Road and go to the end.

Site specifics: Site is wet! Campfires allowed, based on fire restrictions at the time of event and will be posted prior to the event. Shade, water and restrooms available.

Adult Event Registration:  
Daily \$15, Weekend \$25  
Adult Member Registration:  
Daily \$10, Weekend \$20  
Minor Registration: Children 12-17 years; Daily \$5, Weekend \$10



# Archer's Dream

## September 22nd-24th

### Sentinel's Keep



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Checks: Make checks  
payable to "SCA, Inc. - Barony  
of Sentinels' Keep"

Event steward:  
Keely Cragdaughter, aka  
Liz Thompson 406-214-  
7751 [LThompson@blackfoot.n](mailto:LThompson@blackfoot.net)  
et

Co-event steward:  
Duncan Fletcher, aka Chris  
Curtis



# Guilds and Activities

## Archery

Archery Practice is held every Thursday from 6:00 PM until 8:00 PM.

For further information, please contact the Captain of Archers at [archery@loch-salann.org](mailto:archery@loch-salann.org)



## Arts & Sciences

More information will be posted on the Baronial Facebook page and the Loch-Salann.org website. Contact for more information: Casasmira Jawjalny - email at [moas@loch-salann.org](mailto:moas@loch-salann.org)

## Baronial Bardic Circle

The Bardic Circle will be holding monthly meetings on the 4th Sunday of each month at the home of HE Amanda de Spencer. Contact Robin de Spencer for additional information 801-520-5481 (no calls after 9 please).

## Blacksmithing Guild

Join the Blacksmithing Guild as we learn and develop our skills in this fine art. We meet the first Tuesday of the month at 6:00 pm at Lord Heinrich Eisen's shop. Feel free to contact him directly at 801.808.2897 or [danielsonartworks@gmail.com](mailto:danielsonartworks@gmail.com)

Also, join us on Facebook for more news and discussions.  
<https://www.facebook.com/groups/722919054394386/>

## Brewer's Guild

The Brewer's Guild will hold meetings approximately every six weeks. Announcements will be made on Facebook pages and on the Baronial Website.



# Guilds and Activities

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## **Cook's Guild**

Additional information will be posted on the Facebook pages for Loch Salann and Loch Salann Arts & Sciences, plus on the Loch Salann baronial website. Please contact Mistress Casamira by email at [jeannecas@gmail.com](mailto:jeannecas@gmail.com) or by phone 801-572-6458 (speak to the Machine) if you have questions.

## **Loch Night**

Armored Combat and Steel Combat practice is held every Tuesday from 7:30 PM until 10:00 PM.

For further information, please contact the Knight Marshall at [kmarshal@loch-salann.org](mailto:kmarshal@loch-salann.org)

## **Gardening Guild**

The Gardening Guild is currently on hiatus. Please contact the Minister of Arts & Sciences if you'd like to participate or help run this guild.



# Guilds and Activities

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## **Musician's Guild**

The Musician's Guild is led by Mistress Anne de Junius (June Olsen), and will be meeting (for the foreseeable future) on Thursdays at 7:00 pm at the home of Mistress Aldgyth atten Fennholme (Diane Keay) in the Avenues, 276 B St. SLC.

Everyone is welcome regardless of musical skill. We are a teaching guild and welcome beginners, and all that is required is a love of medieval music. If you can't meet for practice, your musical talents are still most welcome at events.

Contacts: Mistress Anne, 801-466-7300; Mistress Aldgyth, 801-598-7867; or Lady Gauden (Leah Sanford), 801-819-9814.

We also have a Facebook Group:

<https://www.facebook.com/groups/901096403326655/> If you want to join the group go to the page and send us a request.

## **Needleworker's Guild**

The Needleworkers Guild meets on the first Wednesday of the month from 7-9 PM at the home of Mistress Anna de Brabant Location 1028 East 7625 South, Midvale. If you need more info or have questions you can contact Mistress Anna at 801-809-5485 or email her at [FlorenceEvans@outlook.com](mailto:FlorenceEvans@outlook.com)

The group has a Facebook Page Barony of Loch Salann

Needleworker's Guild

<https://www.facebook.com/groups/blsneedleworkers/>



# Guilds and Activities

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## **Southern Pewter Casters Guild**

Southern Pewter Casters Guild currently meets on the 2nd Tuesday of each month at the home of HE Oonaugh. Please contact her for additional information 801-898-7829.

## **Thrown Weapons**

Thrown Weapons is held every Thursday from 6:00 PM until approximately 8:00 PM.

**CURRENTLY ON HOLD DUE TO COVID-19**

## **University of Loch Salann**

University of Loch Salann classes will be held on the 2nd Wednesday of each month, for more information please contact [moas@loch-salann.org](mailto:moas@loch-salann.org)  
Also, join us on Facebook for more news and discussions.

Do you have updates to your guild, or photo's of your guild or activity you wish to share?

Please send the information and attachments to  
[chronicler@loch-salann.org](mailto:chronicler@loch-salann.org)

Thank you!

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# Contact Information



## Websites

Barony of Loch Salann: <http://www.loch-salann.org>

Kingdom of Artemisia: <http://www.artemisiasca.org>

Official SCA Homepage: <http://www.sca.org>

## Baron and Baroness

Raven Macleod & Sajah al-Shiraziyah

[Baron@loch-salann.org](mailto:Baron@loch-salann.org) & [baroness@loch-salann.org](mailto:baroness@loch-salann.org)

## Officers

**Out of respect for all our officers, please,  
no phone calls after 9:00 pm – Thank you!**

Find the current office holders on our  
website:

<http://www.lochsalann.org/about/officers/>

**Seneschal:** Dana Aurora de Portugal  
(Dawn Tavares)

[seneschal@loch-salann.org](mailto:seneschal@loch-salann.org)

801.232.2698 (text preferred)

**Deputy:** Position Open

**Minister of Arts & Sciences:**

*Casamira Jawjalny*

[moas@loch-salann.org](mailto:moas@loch-salann.org)

**Captain of Archers:** Poplyr

801-706-0075, [archery@loch-salann.org](mailto:archery@loch-salann.org)

**Chatelaine:** *Arabella de Rebelh*

[chatelaine@loch-salann.org](mailto:chatelaine@loch-salann.org)

**Exchequer:** *Bronwyn Morgan*

[exchequer@loch-salann.org](mailto:exchequer@loch-salann.org)

**Deputy:** Position Open

[deputy-exchequer@loch-salann.org](mailto:deputy-exchequer@loch-salann.org)

**Herald:** *Aife ingen Muiredaig*

[herald@loch-salann.org](mailto:herald@loch-salann.org)

**Knight Marshal:** Tearlach MacMillian

, [kmarshal@loch-salann.org](mailto:kmarshal@loch-salann.org)

**Deputy:** *Ursa*



# Contact Information

## Officers

### Thrown Weapons Captain:

*Rashid al Wadi*

[thrownweapons@loch-salann.org](mailto:thrownweapons@loch-salann.org)

**List Minister:** *Baroness Amanda DeSpenser*

[listminister@loch-salann.org](mailto:listminister@loch-salann.org)

**Rapier Marshal:** *Master Turi MacCarthy*

385-250-9715

[rapier@loch-salann.org](mailto:rapier@loch-salann.org)

**Deputy:** Steven Wolfrem

**Quartermaster:** *Count Robert le Raven MacLeod*

801-232-1617

[quartermaster@loch-salann.org](mailto:quartermaster@loch-salann.org)

**Security:** *Ulrich von Grimme*

801-259-2523

[security@loch-salann.org](mailto:security@loch-salann.org)

**Webminister:** *Jevan de Berwyn*

801-897-2369

[webminister@loch-salann.org](mailto:webminister@loch-salann.org)

**Youth Officer:** *Master Turi MacCarthy*

801-613-0221

[youth@loch-salann.org](mailto:youth@loch-salann.org)

**Chronicler:** *Dirck de Jager*

801-404-3327

[chronicler@loch-salann.org](mailto:chronicler@loch-salann.org)

**Deputy:** *Master Lawrence Bacon*

**Social Media Officer:** *Elayne Chisholme*

801-618-8463

[Socialmedia@loch-salann.org](mailto:Socialmedia@loch-salann.org)

