Tuesting Tuill

Newsletter for the Barony of Loch Salann in the Kingdom of Artemisia TAS VII February 2018















This is the Questing Quill, published by and for the members of the Barony of Loch Salann of the Society for Creative Anachronism, Inc.

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Art / Photo Credits

Grim Wall - Accent art throughout

Dover - Celtic Designs accent images

Picture of Brine Shrimp 2015 - Rod Hansen

Leah and Robert Spencer at Harvest War - Rod Hansen

Illustrated Brine Shrimp - Sir Gerald fitzGerald

Cover image - Paula and Dave Sageser mundane and persona by Paula

Sageser

Thank you to Leah Spencer and Carol Lind for your great article contributions.





Submissions are not only welcome, they are encouraged! Be a part of the newsletter, reach the people, share your knowledge and wisdom.

Please send all submissions to the Chronicler at chronicler@loch-salann.org. Please include

Questing Quill in the subject line. Thank you!





Hear Ye Hear Ye



Start planning now to support the Utah Ren Faire! As last year, we will take volunteers to have the SCA demo, with an invitation to entertain and serve the feast, as well. Contact baron@loch-salann.org for more details! August 24-25th https://www.facebook.com/events/296486864207027/

Once again the saline swilling beast, the Great and Terrible Brine Shrimp arises from the depths where it slumbers to yet again threaten the fair and prosperous lands of Loch Salann.

The Barony needs champions; noble warriors and their fearless consorts who will drive the beast back! Thereby protecting the lands and people of the Barony from the horrible depredations of the dastardly demon decapod!

To this end a tournament shall be held March 10th, at Defenders Tournament in the Barony of Loch Salann, to recognize that mighty champion from among the ranks of our heavy armored combatants; he or she who will go forth in defense of these fair lands to drive the Beast back into the murk from whence it rose.

Because the Beast is crafty, our champion must be skilled in many aspects of combat. The fighting will begin with a Snowball Melee and will be followed by a Five weapon tourney. The forms for the five weapon tourney will be as follows:

- Sword and Shield
- Florentine (Two sword)
- Great Sword
- Hewing Spear
- Dagger

Matched spears will be provided for the spear round of the tournament.

I will have extra weapons on hand for the other rounds, but obviously bring your own if you have them.

Fighters, if you need to be authorized in a particular form please speak to your local marshal about remedying that.

Time is running out. Please RSVP to this event if you are planning to Camp with Artemisia at ESTRELLA WAR XXXIV. Please make sure to include name (SCA), how many people will be staying with you, tent size and shape (round or not) and a minimum amount needed for ropes in your post. Thatll make things a bit easier on those planning the layout of the camps. Thank you! Please include if a period tent or not. Also what group you'd like to camp with.



Casamíra's Corner

The Pun is Mightier Than the Sword!

There's a raven that's dead down below,"
Said the vulture. The eagle said, "No,
You are wrong as can be."
So they flew down to see,
And the vulture was forced to eat crow.

By: Mistress Casamira Jawjalny, OL, OP, GA







Unto the most noble members of the Barony of Loch Salann, greetings.

Now that we have begun this new year it is time for us to cast her eyes toward the future. This last year two of our household sponsored activities on off weekends to encourage and Inspire local members to get out and come and play. I am again calling for households groups, guilds or others to step forward and offer a local activity. This can be an afternoon at the park, a Japanese Moon viewing, or any other culture that you have an interest in, a peasants Revel, a game day, Etc. Talk to your group and see if you couldn't come up with something that you think would be fun that is outside the traditional format.

In service I remain your baroness, -- Amanda



Their Excellencies would love to hear news of those among us who are deserving of recognition. To make it easier to recommend those you see who are worthy, please visit our website and review the Barony Awards page to see descriptions of the awards. There is also a form on that page for submitting recommendations.



Baronial News



Seneschal's Office:

As always, the official Baronial web page and the various unofficial FB pages are additional sources of information regarding the activities of the Barony.

Any member of the populace is welcome to attend the monthly Forum, which is held at 7 pm on the second Wednesday of the month, at Their Excellencies, 13575 S 1300 E, Draper.

Yours in Service, Luveday de Salford – Seneschal

Baronial Officer Reports can be found on the website and are tagged as "Baronial Forum" http://www.lochsalann.org/category/library/ baronial-forum/

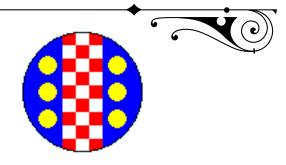
Chronicler:

Have you ever wanted to hold the title of newsletter editor and bask in the glory of words? Do you wish you had concrete ways to show the world what you can accomplish? Volunteer work is a great way to brighten up your portfolio. Who knows, you might even win a BlackFox Award? Please contact me to learn more.

I hope you enjoy the theme of this quarter's issue, which is on Personas.

In service, Lady Rhianna - Chronicler





Exchequer:

Income & Expense Statement for the Barony for January 1, 2017 to December 31, 2017 YIS.

Mistress Jerilyn of Vert Silva Exchequer - Barony of Loch Salann

Income
Fundraising 1,044.00
Donations 470.13
Income from Demos & Activity Fees
1,455.25
Event Income 12,366.91
Income from Outside Kingdom 9.00
Miscellaneous Income 6.90
15,352.19

Expenses Bad Debts 466.13 Bank Service Charges 42.90 Depreciation 324.71 Equipment Maintenance 8.55 Fees & Honoraria 907.97 Food 2.065.44 General Supplies 473.63 Site Charges 6,076.20 10,365.53 Transfers within Kingdom 2,697.95 Transfers outside Kingdom 385.00 13,448.48

Net Income 1,903.71



Upcoming Events

Defender's Journament - March 10, 2018

Heralds – Trumpet to the known world.

Bards prepare your quills and paper for the next great epic is at hand. Ages ago in time too long past to be clearly recalled by any but the most ancient a great demon rose from the briney waters of the Loch and threatened these fair lands. Each year defenders have risen from the good people of Loch Salann and have again and again stood tween the decapod and the Barony!

The time has come again when our Lands need you! Rise warriors. Come join the Barony of Loch Salann and witness the daring contests that shall determine the next Champions and Defenders. While some conquest is being rendered against the Saline Swilling Demon Decapod, the Barony will also celebrate the arts of peace and gentility with the Baronial Arts and Sciences Competition. The competition shall

be run by the guidance of the Baronial Minister of Arts and Sciences, Her Ladyship Maysun al Isfahaniyya. Loch Salann Defenders Tourney will take place at St. James Episcopal Church on March 10, 2018.

Site opens at 9:00 am and closes at 10:00 pm. The site is discreetly damp. Please leave no trace of alcohol containers. A feast is being prepared by Dame Hildegard fillia Vulfram, an artist of legendary renown.

Site and Feast fee:

Site fee is \$15 for adults with a \$5 discount for members. Children under 16 years of age will be guests of the Barony.

Feast fee is \$10 per person for guests 12 and up. Feast is limited to 100 reservations. Feast fees are to be paid at the door.

Please send feast reservations and allergy concerns to deputy-exchequer@loch-salann.org no later than 2/16/2018. Make checks payable to Barony of Loch Salann, SCA Inc.

Directions:

7486 Union Park Ave, Midvale, UT 84047. Take your best route to Union Park Avenue (Exit 9) on I-215 in Midvale. Take Union Park Avenue South for approximately 1 mile. The church will be on the right.

Autocrat:

Duchess Qamar Al -Nisa and Duke Timmur Jochen, M.J. McCoriston, 801-718-6975, xlnc006@gmail.com

Co-Autocrat:

Lady Safiya al-Zarga, Cheyenne Morgan, 801-200-7738

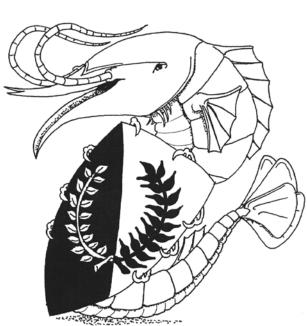
Feast Steward:

Dame Hildegardis fillia Vulfram, Roxann Hatch 801-413- 9810 wilatmina3@yahoo.com

Minister of Arts & Sciences:

HL Maysun Isfahaniyya, Andrea Balla, 801-815- 9357, moas@loch-salann.org





Upcoming Events



Melee Madness - June 2-3, 2018

More info in the next Quill.

Baron's War - July 19-22, 2018

Official event announcement in the next Quill. Facebook event details are:

Ladies and Gentlelords! Nobles of all ages! Presenting for the first time anywhere a spectacle as of yet unbeheld by any man, woman, or child. For the first time ever; for the Glory and Honor of Artemisia, we give you:

THE KING'S ROAD:

The Barons' War

This new event serves the entire Kingdom of Artemisia for a summertime camping extravaganza. The Barony of Loch Salann promises you a long weekend of fun and excitement as we prepare our King and Queen for a campaign to faraway lands in search of glory and treasures. Join us as we gather the resources needed to meet any potential challengers on the treacherous campaign trail, from snakebites to disease to the occasional Saracen warrior.

The event will host two days of activities, including:

- -Kingdom Archery and Thrown Weapons Championships
- -Fighting Tournaments and Scenarios for both Armored and Rapier Combatants
- -A Two-Day Arts & Sciences Collegium and Display of Dreams Artisan Showcase
- -A Full Slate of Youth Activities and Youth Combat Symposium
- -More to Come! Stay up-to-date by visiting http://www.lochsalann.org/

Schedule: Site opens at 2 pm on Thursday, July 19. Site closes at a very strict 12 noon on Sunday, July 22.

Site: Curlew Campground, 22500 W, Malad City, ID 83252 (NOTE: this is the address per Google Maps, but the site is closer to Holbrook, ID, NOT Malad). The site is ADA compliant and allows pets and alcohol.

Site Fees: Full Event: \$35/person, Saturday Only: \$20/person, Minors 17 and under are guests of the Barony. SCA Member Discount is \$5.

Please make checks payable to: Barony of Loch Salann, SCA, Inc.

Directions: From the South: Take the Snowville, Utah, exit off Interstate 84, northwest of Tremonton. Continue north on the paved highway for 6.5 miles. Turn left (north) at the Curlew Campground sign, then go another half-mile on a gravel road to the campground.

From the North: From Holbrook, Idaho, travel 24 miles west of Malad and continue south for 7.5 miles on the paved highway. Turn right (west) following the same highway and go almost 2 miles to the Curlew Campground turnoff. Turn right (north) on gravel road and go a half-mile to the campground.

Event Stewards: Lady Marguerite Delemontagne (Ashley Aedo), ashley.aedo@gmail.com; Lord Yamanouchi Eidou (Andrew Aedo), andrew.aedo@gmail.com



Choosing a Persona

by Leah de Spencer, Viscountess, OP,OL,KSCA,Baroness

Over the years I have been involved with several different recreation groups, and the SCA is truly the only one where we really stress developing a persona. Now, there are many people in the SCA who have only a vague idea of their persona, "Oh, I'm an Elizabethan lady" or "I don't know, I'm an archer", or a fighter, etc.

In my opinion the biggest advantage for having a persona is that it grounds you. It let's you know who you are, and when you lived and what was going on in the world around you. Without a persona, it is like just going to a costume party, instead of having a place and time, you just kind of float around in the vast sea of the middle ages without an anchor.

Persona stories grow as you learn more about the Middle Ages, and yes, sometimes they drift or change totally from your original intent.

So where can you start? Here are a few suggestions that might be helpful.

When Robert started, he chose our persona period based primarily on what style of Armor he felt he could build. Truly, that was the nucleus.

I have a dear friend who decided on her persona period based on her body type. She looked at when in history her particular body type was in fashion. That way she could wear garb that looked good on her. After that it was a matter of just filling in the blanks about who, what, when, where etc.



Sometimes you have an affinity to a particular country based on your own family history. Ours was England since that is where much of our family history is from. There is nothing wrong with branching out into unfamiliar areas either, Japanese, or even Egyptian.

Names can be hard because so much of our identity is tied up in a name. For Robert, it was kind of interesting. Back in the really old days when we were kids, perhaps the most common name in school was Robert,/Bob/ Bobby or Roberta/ Bobby. If you yelled "Hey Robert" half the people in the hall would turn around. When we decided to start playing, we didn't know anyone named Robert. So he decided on Robert as it was easy to remember. In looking at the old genealogy records, he found he even had an ancestor named Robert de Spencer, so it was set.

There are some things to help pinpoint a persona story that you might want to consider.



You might want to look at when the country you are interested in was the most prosperous. When were they winning? Generally speaking, it is nicer to plan to live in a period of history when things are going well instead of being under siege or in the middle of a plague. This could help you decide on the exact point in history to begin your story.

There are several different theories on aging. Some people pick a period and basically stay the same age or at least age in a world that stays the same. Starting with 1350, for example. The Black Prince is strong and the country is too, although in conflict, the wars are going well. Or you could progress from a starting point and age, adding the changes in the world and fashion as they happened. Either is fine.

As I mentioned, there is nothing wrong with playing your story until it is not fun anymore, and then researching a whole new story. We even have a Famous Royal friend who changed not only his SCA persona but his names as well.

In speaking to a new player, she expressed that having at least the beginning of her persona story when she started to play gave her something to talk about to people she met, so she didn't feel so much like an outsider.

Remember, your persona story is who you are in history, and gives you a foundation to find out who you are in the society. Good luck and if you have any questions or want to sit down and explore your story and flesh it out, I'd be happy to help anytime.



In preparation of the topic for this issue, I asked some of our populace to share how they decided on their personas.
--Rhianna

Here is what they shared:

Rod Hansen:

How I chose my persona: I attended archery for several months without choosing a name until Ryryd was fed up and he and Anna decided my wife and I would be Portia and Vincenzo. Thus we became Italian! So be warned, don't wait too long to choose a name. Of course, I love the name and alter Italian persona works great for the style of armor I like to use, and I love renaissance art. The main drawback is that I don't have fancy enough clothes.

Wendy Reiersen: Family history. I chose a setting that I feel like I belong in.

Sarah Brilliant Thomas: Family history, for me. Da Costa is an actual name from my ancestry, and my device uses a charge from the real Da Costa arms. The period, 1485, was chosen because it was before the expulsion of the Jews from Spain in 1492. I see resemblances between that time and now.

Diane Keay: I don't sew so a Saxon T-tunic seemed a practical way to cope. I enjoyed the book Sarum by Edward Rutherford. I had more information as to the lay of the land than any where else in England, so I choose that region for a location. Women in pre Norman England seem to have had more property rights. Choose a name from the doomsday book I had never heard before. Choosing a device could be a topic for another article.



My Persona Journey

by Lady Rhianna ingen Cathail

When I first started to dabble in the SCA, back in my high school days, I called myself Kyra Polarshim. I didn't have a reason, other than I liked the sound of the name and the last name had special meaning to me. I didn't have a place or a time, just a name and some vaguely medieval-ish clothes to wear. Like many SCA people I've talked to, I was drawn to the SCA because I loved Tolkien, elves, high fantasy, Arthurian legend and swords.

After a little while, I started to understand the idea of creating a "real-ish" person to use as a grounding, a foundation really, for how to approach my SCA life. How could I "anachronism" in these current middle ages without knowing how I should dress, what time period I should know about, or what kind of last name might have actually existed?!

My family history includes Scottish ancestors, so that was a familar place to start. Looking into Calder led me to clan history and Cawdor Castle. My own quirky sense of humor decided that rather than try to be my own ancestress, I'd turn it on its head and be from a clan that was known to oppose the Cawdors. This led down a convoluted path of Campbells and MacGregors, and I finally settled on MacGregor as a last name.

My first name was also born from a mix of quirky individuality, and too much reading. I wanted an unusual name, but one that could have been plausible. If only I'd known at the time that Kyra was actually perfectly reasonable and more likely than what I picked, which was Rhianna. Rhiannon from the Mabinogi is a strong female character and strongly associated with horses, which younger me loved. So there I was, Scottish with the name Rhianna MacGregor. The me of now realizes that I'd mixed Welsh and Scottish together, (and a troublesome mix that would be for



sure!), but early in my attempts to better fit in to the SCA, I was content. Then I tried to register my name... Ok, time to re-think things.

Romantic celtic notions of Irish warrior women led me down another path, and I went from being Scottish to being Irish. Little did I know how much harder I just made my life when it came to finding historical representations in period of...just about anything.

Being an Irish lass meant I needed an Irish name, but people already knew me as Rhianna. I still held out hope that some day I'd figure out a way to get that name past the heralds, so I kept my first name but changed my last name to ingen (daughter of) Cathail. Research into the meaning of names helped me pick it. Partly, it was because the name is easy to pronounce.

As for time periods, I picked a time when the Irish were able to be a bit more independent, mainly because of how many English lords were distracted by wars with France, or dying of the plague. To avoid having everyone around her suffering, I picked a location in Ireland that was known to have mostly avoided the plague, the prosperous town of Clare.

I am still working out the details of my own persona story, (I tend to go down rabbit holes while writing it), but I wanted to blend a bit of my own real life into it, which meant I needed to be the daughter of a career military man and travel around during military service. I'm still working out the specifics of that within a period context,

but it opens up a lot of interesting options for being trained as a fighter and well educated as a female. My grandfather was a lawyer, which was a perfect fit for having a higher than average status among the Irish.

As I began to find ways to weave my personal history into the history of a woman in the middle ages, I realized just how much fun coming up with a persona could be. It opens up so many avenues of research into life in the middle ages. It really is why the SCA has such a wealth of diverse culture and interesting players.

Here are a few snippets from my persona's written history. It was only after I started to write notes that the story really took shape into something relatively plausible for a historical person.

Rhianna was born in 1320 in Ulster near the castle at Clare. My mother was much enamored of song and story and chose a rather fanciful name for her first daughter, taken from Welsh mythology. (The Mabinogion are the earliest prose stories of the literature of Britain. The stories were compiled in Middle Welsh in the 12th–13th centuries from earlier oral traditions and it would make sense that she would have heard them. Eh, heralds?)

My father was a soldier and scout when he was young, and well regarded for his ability train other soldiers in tactics and observation. Cathail comes from the origin of catu-ualos "strong in battle," which fit my father and many of his ancestors quite well. He was kept on as a teacher even after his prime, which meant my family was allowed to travel with him on campaigns.

My mother was quite well-educated, surrounded by a family of filli and brehons growing up. She was well-read and gained experience in midwifery and herbalism, making her an ideal camp manager. My brothers and I learned many of the skills of military campaigning, healing, fighting, and had a broader understanding of the larger world than just one village in one part of one country.



My upbringing meant I was not a lady by traditional means, nor did my mother have time away from her duties to insist that I learn a more proper role. While she tried to get me to learn to sew and dress as a lady, I insisted on practical clothing suited to travel and training and spent more time with a bow in hand than a needle.

Due to my father's loyal support of his murdered lord during troubles between brothers, he eventually had to find a refuge and move the family. His loyalty was to be rewarded with land as a client of the surviving heir, but that heir needed to survive and reclaim her birthright before that could happen. My mother's father was a teacher of renown from a bardic family in Connacht, so he moved our family there to Achill Island, a large island off the west coast.

When we moved to Connacht, it was decided that I would follow the path of a woman of education so that I could retain status among the learned and counsellors as a fili. While I wished to be sought for skill at arms, it was impractical as a woman to count on such renown. But I did choose to focus my education on tactics, strategy, the history of great battles and warriors, and the skills of camp management that my mother had mastered. I was far too head-strong and independent to be suited to a simple life or a meek wife.

Eventually we moved back to the lands around Castle Clare. The black death in 1349 had a lesser impact and did not affect the prosperity of the town of Clare. It is mainly those in the cities who have been hard struck. Many of the clans and lesser lords have maintained their lands in the surrounding countryside and have avoided the same level of losses, though trade is scarce and prosperity suffers. The English holdings and towns along the coast have been struck down the most. (to be continued at a later date)

Next, let me share an example of a very well-written and fleshed-out persona, submitted by Carol Lind.

Meg Davenport – 1526

Mistress Meg Davenport is a sixteenth-century English widow living in the Cotswolds. She has a brother who teaches at Oxford, and three married sisters. Her income (~£95/year) comes from sheep and rents on her own manor, and her widow's jointure¹. As a girl she considered entering a convent, but is glad now that she didn't. She can read, write, manage a household, and owns a number of books, including printed copies of Chaucer and Malory. She lives quietly in the country, and seldom goes to court, though she's been to Oxford, and loves to hear her brother recount the discussions on religion. She can write a fair



hand and has done copy work and illumination. A broken ankle has left her somewhat halt, and she no longer takes part in the dancing and hunting. But she loves falconry and working in her gardens, and is a competent herbalist. She adores beautiful needlework. She has contributed to a chantry for her husband and parents, whose priest also teaches local boys their letters. She would dearly love to sponsor a window in the village church, or perhaps a memorial brass for herself, to go beside her husband's.

Religion:

There is a family tradition of Lollard sympathies: especially compassion for the poor, desire for a vernacular bible, and distress at corruption in the Church – though Meg still trusts the its saving authority. She prays daily that the queen will have a healthy son (Katherine is 41, and king Henry is getting worried). She has a lovely 15th-century Prayer Book, but wants religious material in English.² A copy of Wycliffe's English Bible is a treasured (and well-hidden) family heirloom. She has a (equally well hidden) copy of William Tyndale's newly printed translation of the New Testament, which she reads in private.³ She has read Erasmus and Thomas More (her brother's texts), feels a moderate need for monastic reform, and considers herself a faithful Catholic.



15th-century House and Outbuildings:

Great Hall – common meeting & dining room, with a dais, private rooms beyond. Kitchen – baking oven, big fireplace for roasting meat on spits, smoking, and boiling foods, cauldron for heating water, prep tables (scrubbed with salt), copper mixing bowls, pottery jugs, pewter dishes, horn cups, a handful of glass goblets, and a large painted platter and water jugs.

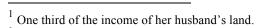
Buttery – storing and dispensing beverages (wine & ale).

Pantry – storing perishable foods (bread, cheese), napery.

Stillroom – drying and storing herbs, spices (locked up), mixing medicines. Storerooms – storing non-perishable kitchen items (above Buttery & Pantry).

Chapel – a small private chapel off the solar, upstairs

Bedroom – bed, mattress, featherbed, bolster, blankets, 2 coverlets, 3 feather pillows, chests, joint stool Outbuildings – barns, stable, hen house, dovecote, mill, brew-house, dairy, cider press, pigsty, fishpond.



² By the 1520's printed English religious documents, intended for an upper-class orthodox audience were widely available.



The ne

³ It could be dangerous to read the bible in English. In 1520 seven people, including one woman, were burnt in Coventry, for teaching their children the Lord's Prayer and the Ten Commandments in English. But "as Thomas More put it [also] in the 1520s, many 'good and catholyke folke' read their English Bibles 'with deuocyon and sobernesse'." Persecution or toleruse seems to have been based on the readers' social status and interpretation of the text.

Animals:

Horses

Oxen - for plowing, later for meat

Sheep – wool, meat, milk, sheepskins, parchment, suet, tallow, soap Pigs (fattened on nuts in the woods) - meat, lard, sausage, suet, candles Poultry (chickens, geese, doves, pigeons) - eggs, meat, feathers, down

Cows – milk, cheese, meat, leather, horn, tallow, soap

Bees - honey, honeycomb, beeswax, candles

Fields:

wheat & barley (6 acres per year are required per person), peas, hay Orchard:

apples, apricots, cherries, pears, plums, figs, quinces, medlars

Garden Fruit, Vegetables & Herbs:

spinach, beans, artichokes, beets, carrots, parsnips, turnips, garlic, onions, kale, mulberries, grapes, gooseberries, raspberries, strawberries, parsley, thyme, marjoram, hyssop

Garden Flowers:

roses, irises, pinks, violets, heartsease, honeysuckle, periwinkle, lily, marigold, poppy, tansy,

lavender, borage, and chamomile

Meg's Daily Activities:

food prep, making & mending clothes, sewing, needlework, managing the household, brewing, work in the dairy and stillroom, dispensing meds, worship

Clothing:

6 gowns, 7 skirts, 2 cloaks, 3 hats, gloves, personal linens, shoes and stockings

Servants & Local Labor:

reeve (estate manager), steward, bailiff, chamberlain, lady's attendants, cooks, washer women, gardeners, dairymaid, stablemen, miller, cooper, huntsmen, falconer, swineherd, shepherds, blacksmith, wheelwright, wainwright, thatcher, carpenter, weaver, fuller

Purchased Items:

iron, salt, spices, sugar, citrus fruit, dyes, wine, glassware, pottery, pewter, books, paper, fine cloth, and tapestries

Yearly Menu: 2-5 lb bread & 1 gal ale per day, plus . . .

often 80% of daily calories

Winter (Jan-Feb-March) - salt meat, fish, root vegetable stews, apples, nuts, ham, bacon, fruit preserves, suet puddings, dumplings

Spring – fresh herbs, greens, fresh meat, poultry, strawberries (May – butter production)

June – gooseberries, raspberries, baby carrots, baby beets (cheese production, sheep shearing, mutton)

Summer – cherries, early plums, spinach, peas, beans, apricots, late plums, mulberries, pears, apples, figs, grapes, artichokes

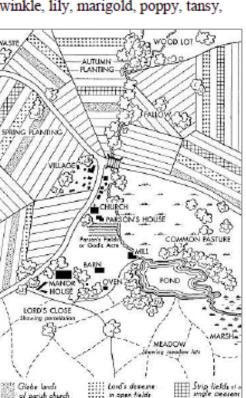
Autumn – beets, carrots, parsnips, turnips, swedes, garlic, onions, apples, pears, quinces, medlars [food animals are slaughtered now]

December – black puddings, sausages

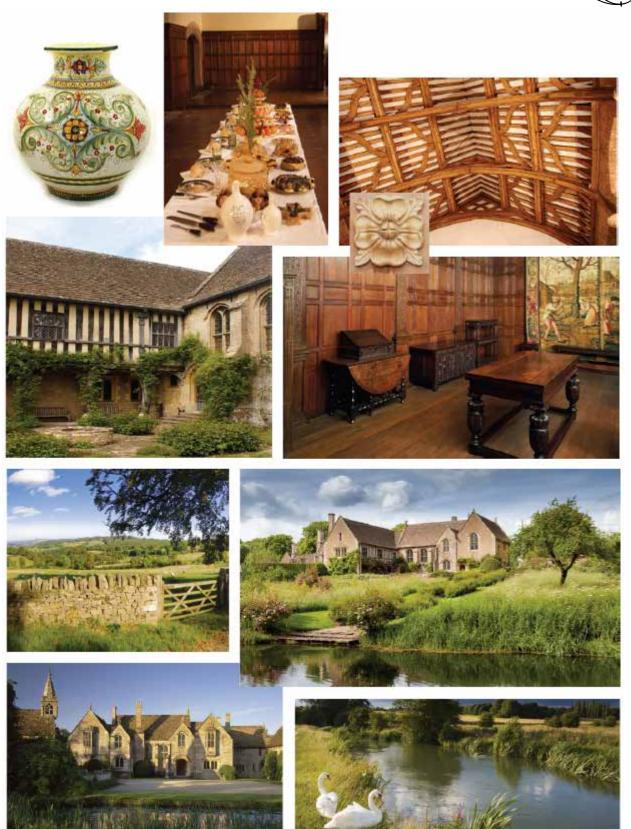
. . . and, always, wine









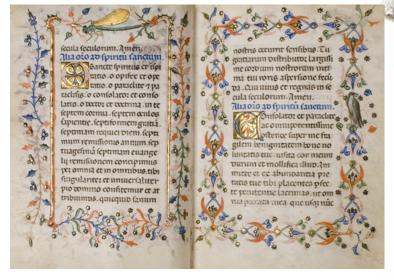






Meg Davenport

Mistress Meg Davenport is a sixteenth-century English widow living in the Cotswolds. She has a younger brother who teaches at Oxford, and three married sisters. Her income (around £95/year) comes from sheep and rents on her own manor and her widow's jointure: one third of the income of her husband's land. She can read, write, manage a household, and owns a number of books. She adores beautiful needlework. She has a lovely 15thcentury Prayer Book, as well as a copy of William Tyndale's English New Testament – & reads both.







Borrowed from the Order of the Flower of Chivalry <u>Facebook Group</u>: Persona back story can include:

What is your name?

Where were you born?

Where do you live now?

What are your parents' names?

What religion do you follow?

What church is closest to your house?

Where do you get your bread?

Who is the king/ruler?

What do you drink from?

What do you eat off of?

How much does a pair of shoes cost, and what coins would you use?

What is your house built of?

What is your occupation?

Have you ever gone on a pilgrimage? Where?

If not, would you?

What kind of underwear do you normally wear?

What kind of military service does your region require, and to whom?

What jewelry/decoration do you wear, and what is it made from?

Name a piece of music common during your time and place.

Who is currently Pope? (Visit "The Pope Page" to find out)

Who rules in Jerusalem?

Can you read? If so, where did you learn?

What does your favorite chair look like?



What do you sleep on?

If you put a toy boat in the nearest river and it went all the way to the sea, where would it end up?

How are your clothes cleaned?

Where is your flour milled?

What is the heraldic device for the lord who rules over your area?

What do you eat for breakfast?

Do you have any pets?

How do you light your house?

Do you have a mirror? What does it look like?

Name three plants in your garden.

Is beer commonly drunk? Does it have hops in it?

What kind of wine is commonly available?

Would you own a horse?

What kind of dramatic performances would you see?

What is the punishment for theft?

Where do you get water for your household?

What is your favorite charity?

Describe a toy you played with as a child.

Have you ever gone ice skating? If yes, what were the skates like?

Describe a common hair style.

Name an important festival or celebration. When and how is it celebrated?

This is YOUR story have fun with it.

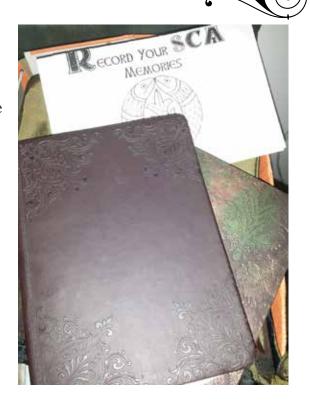
This worksheet was developed by a former Minister of Arts and Sciences in the Dominion of Myrkfaelinn, in the Kingdom of Aethelmearc. The list of questions is designed to help you get a better handle on some of the more practical things that your persona might know. It is definitely towards western personas, but hopefully non-westerners will find some use to it as well.

how did you zer started in the SCA?

Our ongoing series of articles where members of the barony can share stories of their early days in the SCA or early memories. If you would like to contribute, please send me your story and any pictures you may have to go along with it. Our memories books are in need of new stories. **Please look for these books at events**.

--Rhianna | Chronicler@Loch-Salann.org





Baron Morgan Blaidd Du

A long, long time ago..., at a sci-fi convention not so far away...

I was a high school senior, who wandered into an "armored combat demonstration." 20 minutes later, I was IN the armor, preparing myself to meet Matteu von Manmountain, who stood 7 foot 3 inches when fully armored. Fortunately for me, he was too tired to fight me, so he sent his sister-in-arms Cassandra out to face me. I relaxed, thinking that fighting a girl would be easy, and I said so out loud. Cassandra proceeded to tell me EXACTLY where she was going to hit me, no matter how I tried to defend it, then hit me in those places, HARD! After 30 minutes of her beating me like an egg, we surrendered the field to others, peeled off our armor, and spent the rest of the evening becoming great friends. 4 years later, after my time in the army, I went to fighters' practice in Silverkeep, and I've been here ever since, 25 marvelous years.



Guilds and Activities

This is the latest known information on our guilds as of the publication date. If you have any updates, have a guild that is not listed, or would like to share your household activities with the populace, please contact the Chronicler, chronicler@loch-salann.org.



ARCHERY

Practices have moved indoors to Salt Lake Archery. Practice will be from 6-8pm at 1130 Wilmington Ave. in Sugarhouse.. Check out the Loch Salann Archery Facebook page for updates and weekly shoot information at: https://www.facebook.com/groups/258853954213137. You can contact our Captain of the Archers by email at archery@loch-salann.org.

ARTS & SCIENCES

More information will be posted on the Baronial Facebook page and the Loch-Salann.org website. Contact for more information: Heloys de Bec - email at moas@loch-salann.org.

BARONIAL BARDIC CIRCLE

The Bardic Circle will be holding monthly meetings on the 4th Sunday of each month at the home of HE Amanda de Spencer. Contact Robin de Spencer for additional information 801-520-5481 (no calls after 9 please).

BREWER'S GUILD

The Brewer's Guild will hold meetings approximately every six weeks.

Announcements will be made on Facebook pages and on the Baronial Website. The meetings will be held on Friday evenings and will be at the home of HE Dunkr.



COOK'S GUILD

Additional information will be posted on the facebook pages for Loch Salann and Loch Salann Arts & Sciences, plus on the Loch Salann baronial website. Please contact Mistress Casamira by email at jeannecas@gmail.com or by phone 801-572-6458 (speak to the Machine) if you have questions.

FIGHTER PRACTICE

Armored Combat (Heavy Fighting) and Rapier Combat practice have changed to our winter site at Spearhead Crossfit, on Tuesdays, from 7:00 pm to 9:00 pm.

Spearhead Crossfit: 4540 S Highland Drive, Holladay, Ut 84117

*Note: Please bring a few dollars each week to help cover the costs of this new practice site. For more information contact the Knight Marshall by email at kmarshal@loch-salann.org



Guilds and Activities

GARDENING GUILD



The Gardening Guild is currently on hiatus. Please contact the Minister of Arts & Sciences if you'd like to participate or help run this guild.

MIDDLE EASTERN DANCE AND DRUMMER'S GUILD

The Dance and Drummer's Guild is currently on hiatus. Once it starts up again, Lady Zafirah will post dates and times for meetings, but please feel free to contact her if you have questions. Contact Lady Zafirah: 801-971-2308 or zemlar@hotmail.com for additional information or changes.

MUSICIAN'S GUILD

The Musician's Guild is led by Mistress Anne de Junius (June Olsen), and will be meeting (for the foreseeable future) on Thursdays at 7:00 pm at the home of Mistress Aldgyth atten Fennholme (Diane Keay) in the Avenues, 276 B St. SLC. Everyone is welcome regardless of musical skill. We are a teaching guild and welcome beginners, and all that is required is a love of medieval music. If you can't meet for practice, your musical talents are still most welcome at events. Contacts: Mistress Anne, 801-466-7300; Mistress Aldgyth, 801-598-7867; or Lady Gauden (Leah Sanford), 801-819-9814.

We also have a Facebook Group: https://www.facebook.com/groups/901096403326655/ If you want to join the group go to the page and send us a request.

NEEDLEWORKER'S GUILD

The Needleworkers Guild meets on the first Wednesday of the month from 7-9 PM at the home of Mistress Bethoc du Cruford. Location 628 N. American Beauty Drive, Salt Lake City UT 84116. If you need more info or have questions you can contact Bethoc at 801.322.4984 or email her at leishman10@msn.com. The group has a Facebook
Page Barony of Loch Salann Needleworker's Guild, where you can read their reports and catch up on their largess projects and the 100 DAYS OF EMBROIDERY challenge.

THROWN WEAPONS

Check the Barony's Facebook page for updates on planned Thrown Weapons activites and locations.

SOUTHERN PEWTER CASTER'S GUILD

Southern Pewter Caster's Guild currently meets on the 2nd Tuesday of each month at the home of HE Oonaugh. Please contact her for additional information 801-898-7829.

UNIVERSITY OF LOCH SALANN

The University currently meets on the last Wednesday of each month at Holdtyte. Please visit the <u>Facebook Page</u> for updates on planned classes.



Contact Information

WEBSITES

Barony of Loch Salann: http://www.loch-salann.org Kingdom of Artemisia: http://www.artemisia.sca.org

Official SCA homepage: http://www.sca.org



BARON AND BARONESS

Æylwin de Spencer & Amanda de Spencer, 801-520-5482 (Please, no calls after 9:00 p.m.) <u>Baron@loch-salann.org</u> & baroness@loch-salann.org



OFFICERS

Out of respect for all of our officers, Please, no phone calls after 9:00 p.m. - Thank you!

Seneschal: Luveday de Salford

801-910-4644, seneschal@loch-salann.org

Deputy: Lord Yamanouchi Eidou deputy-seneschal@loch-salann.org

Minister of Arts & Sciences:

Maysun al-Isfahaniyya moas@loch-salann.org

Captain of Archers: Sabine Crespelle 801-859-6739, archery@loch-salann.org

Chatelaine: Office is Currently Open

chatelaine@loch-salann.org

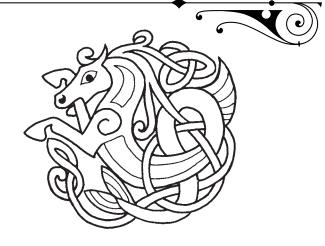
Deputy: Lucrezia Colze

Chronicler: *Lady Rhianna Ingen Cathail* 801-651-5612, chronicler@loch-salann.org

Exchequer: Jerilyn of Vert Silva, 801-718-5680

exchequer@loch-salann.org

Deputy: Ilaria d'Medici, 801-699-2031 deputy-exchequer@loch-salann.org



Herald: Lord Chagatai Burilgi

385-887-3243, herald@loch-salann.org

Knight Marshal: Valka Lakhandottir 801-897-6783, kmarshal@loch-salann.org

Deputy: Deryck of Annesley

List Minister: *Office is Currently Open*

<u>listminister@loch-salann.org</u>

Thrown Weapons Captain:
thrownweapons@loch-salann.org

Rapier Marshal: Lawrence Bacon

801-673-3478 (no calls or texts after 8:00 pm please),

rapier@loch-salann.org

Deputy: Ulrich Von Grimme

Quartermaster: Count Robert le Raven MacLeod 801-232-1617, quartermaster@loch-salann.org

Security: Lord Vincenzo Del'Aquila

801-864-2771, security@loch-salann.org

Webminister: Lord Jevan de Berwyn

801-897-2369, webminister@loch-salann.org

Youth Officer: Turi MacCarthy, 801-613-0221

youth@loch-salann.org